

# TEORI CAHAYA

# Teori Cahaya

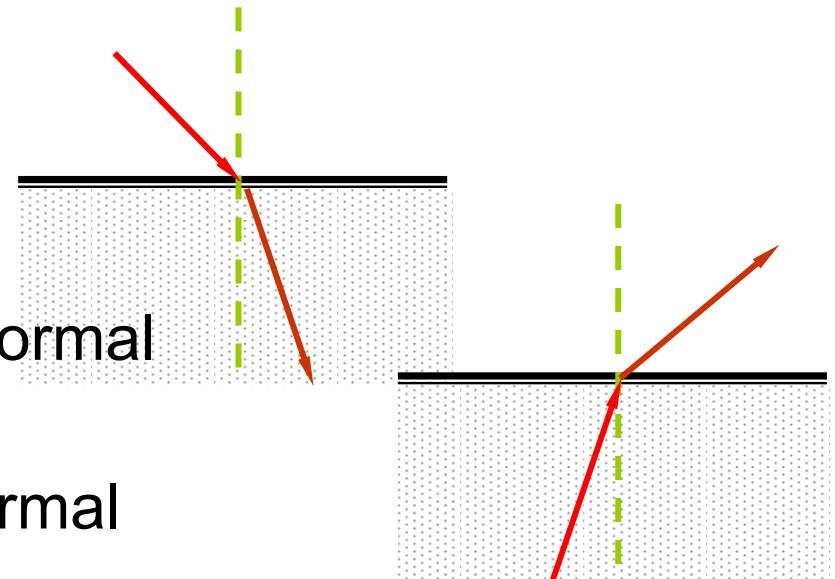
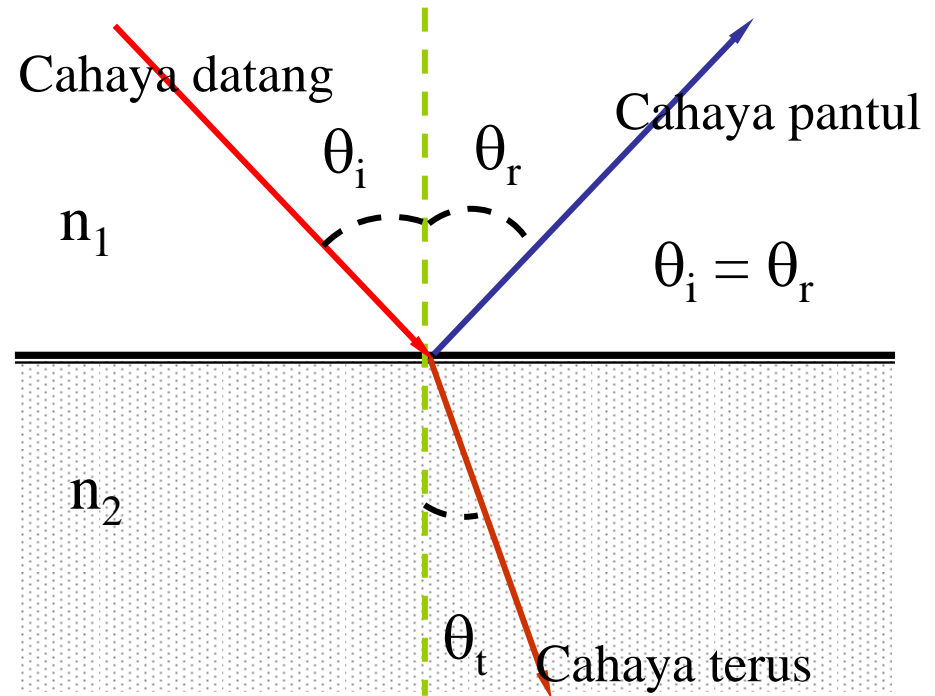
- Pendekatan optika geometris
  - Cahaya merambat lurus
  - Kecepatan di r hampa ( $c$ )  $\sim 3 \times 10^8$  m/s
  - Kec di medium lain  $\rightarrow v = c/n$  ;  $n$  adalah indeks bias medium
  - **Hukum SNELL** mengenai pemantulan
    - Cahaya datang, cahaya pantul, dan garis normal terletak pada bidang datar
    - Sudut datang = sudut pantul

# Teori Cahaya

- Hukum SNELL mengenai pembiasan

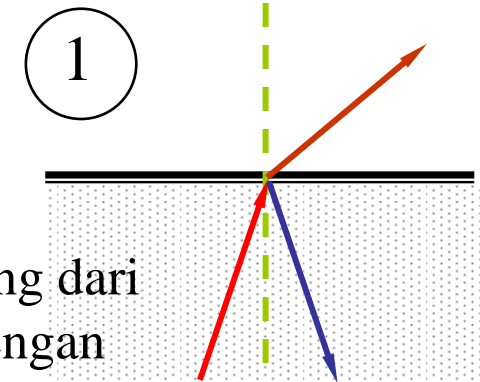
$$\frac{\sin \theta_t}{\sin \theta_i} = \frac{n_1}{n_2}$$

- $n_1 < n_2 \rightarrow$  Cahaya terus dibelokkan mendekati normal
- $n_1 > n_2 \rightarrow$  Cahaya terus dibelokkan menjauhi normal

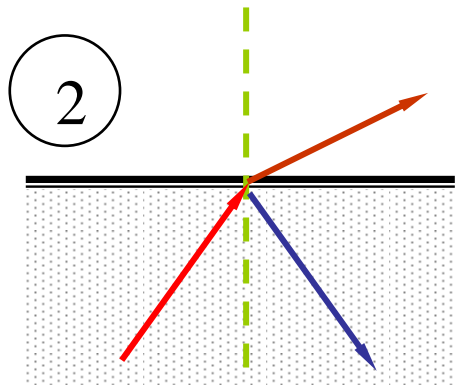


# Teori Cahaya

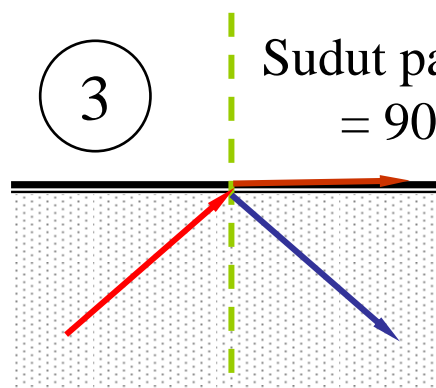
## - TIR (Total Internal Reflection)



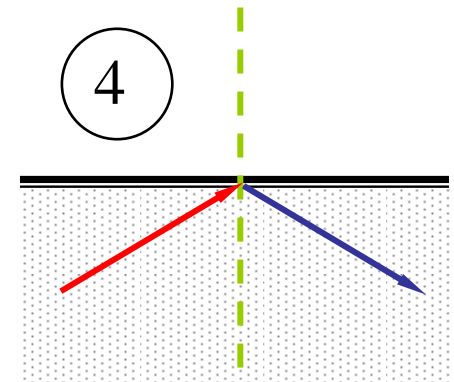
Cahaya datang dari medium dengan indeks bias yang lebih tinggi



Sudut datang semakin besar, cahaya yang terus makin menjauhi normal



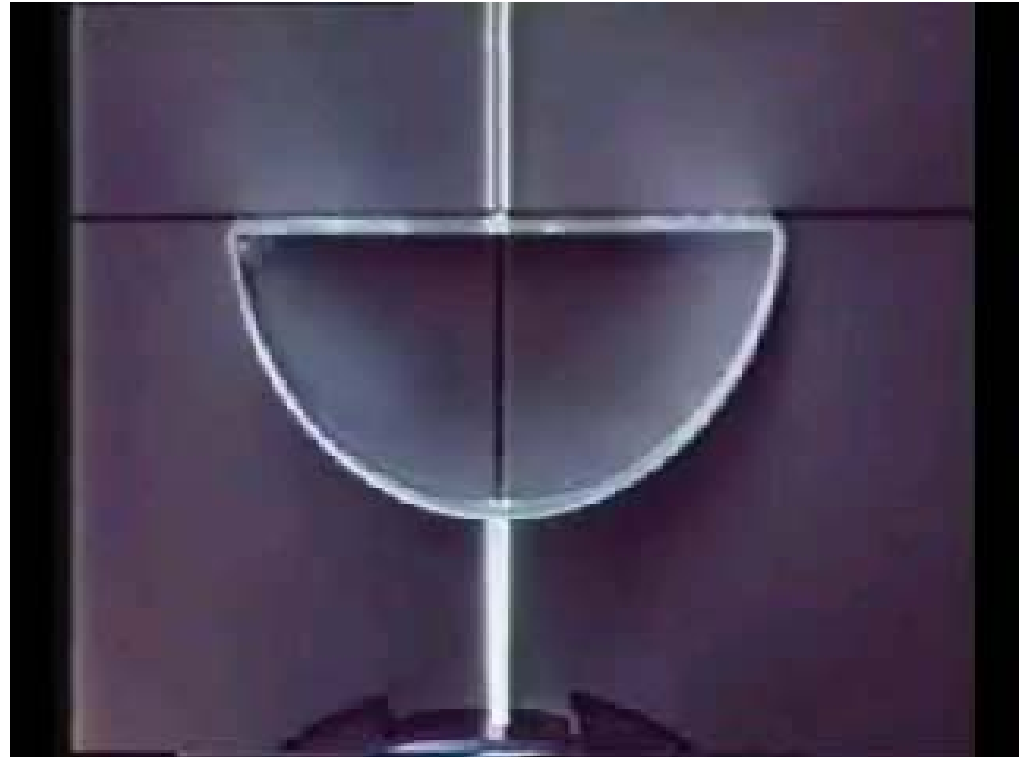
Kondisi ini sudut datang disebut sudut kritis



Bila sudut datang > sudut kritis terjadi TIR

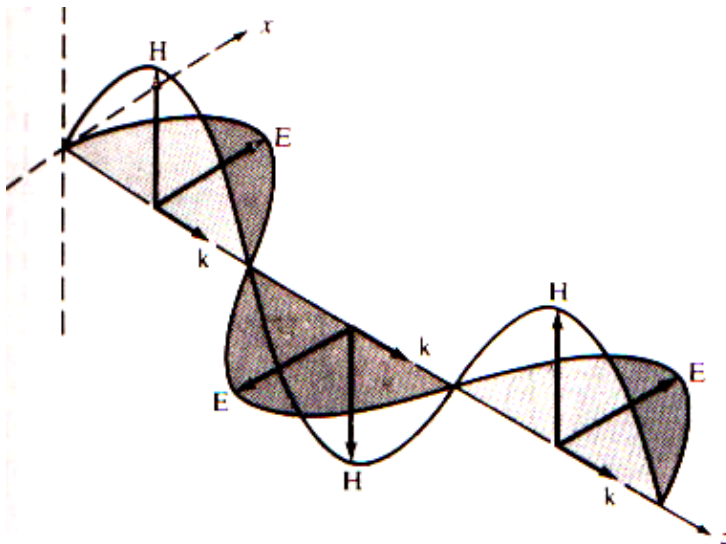
# Teori Cahaya

- TIR (total Internal Reflection)

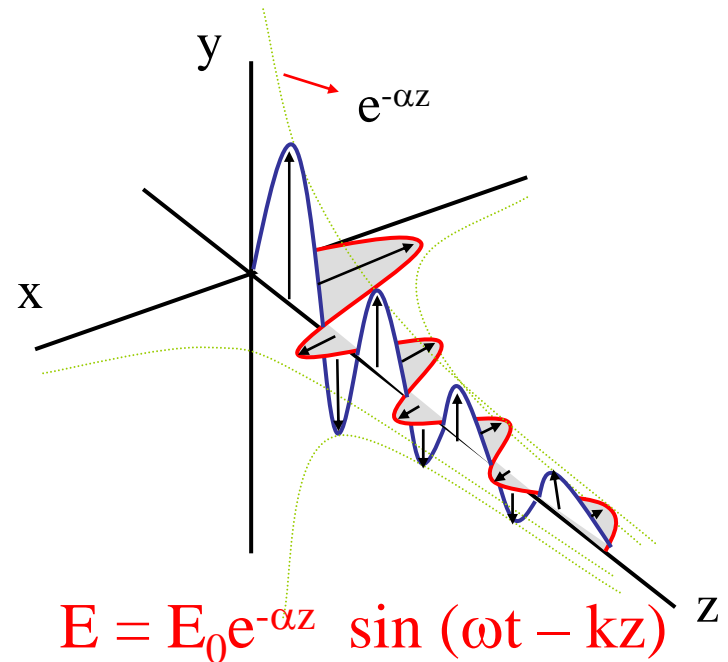
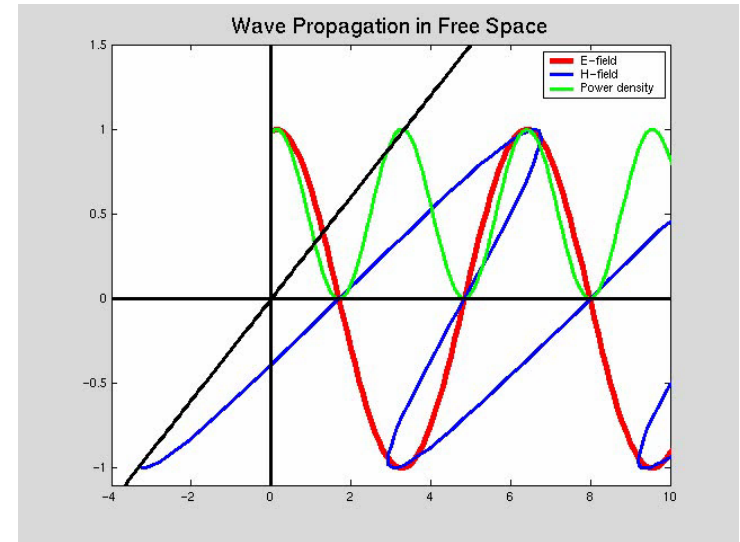


# Teori Cahaya

- Pendekatan Gelombang EM
  - Cahaya : Gelombang EM  $\rightarrow f \sim 10^{14}$  Hz



$$E = E_0 \sin(\omega t - kz)$$

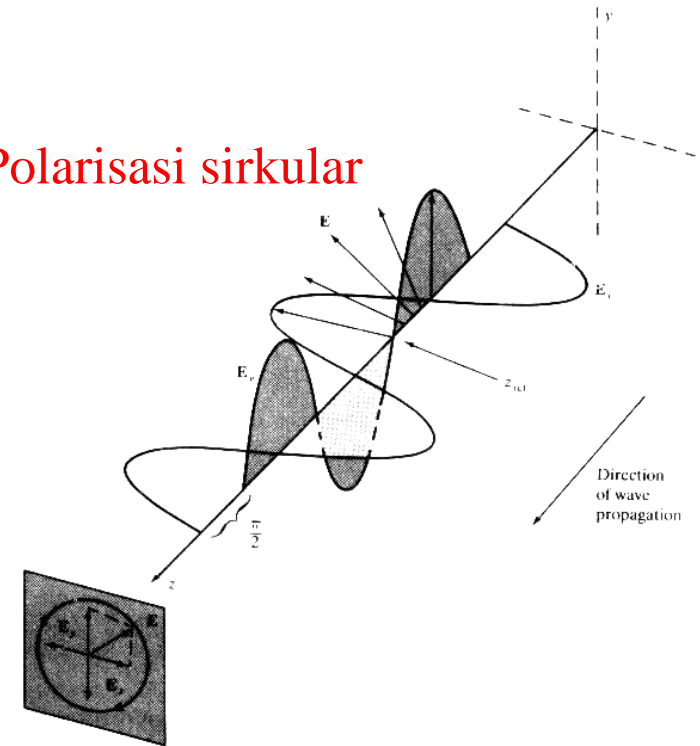


$$E = E_0 e^{-\alpha z} \sin(\omega t - kz)$$

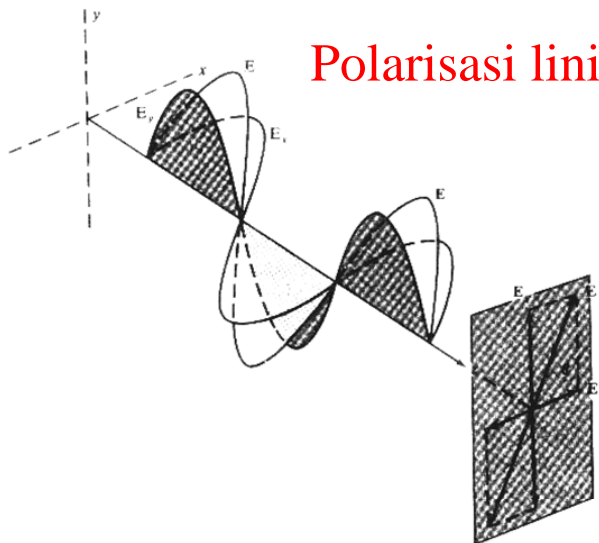
# Teori Cahaya

- Pendekatan Gelombang EM
  - Polarisasi gelombang EM

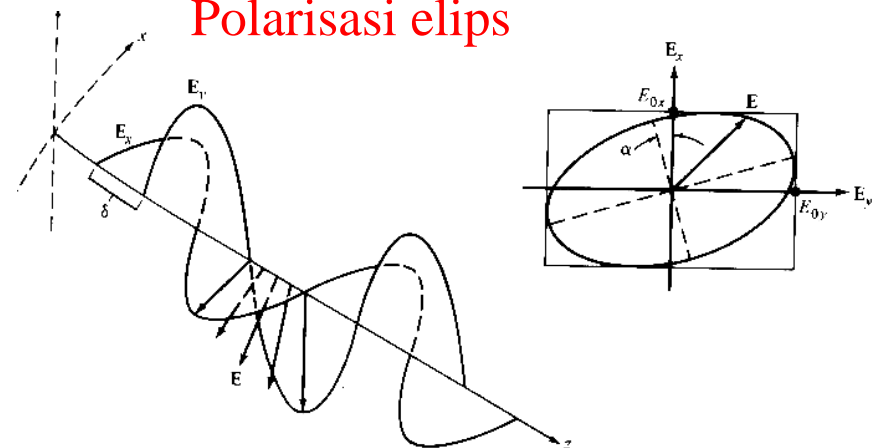
Polarisasi sirkular



Polarisasi linier



Polarisasi elips

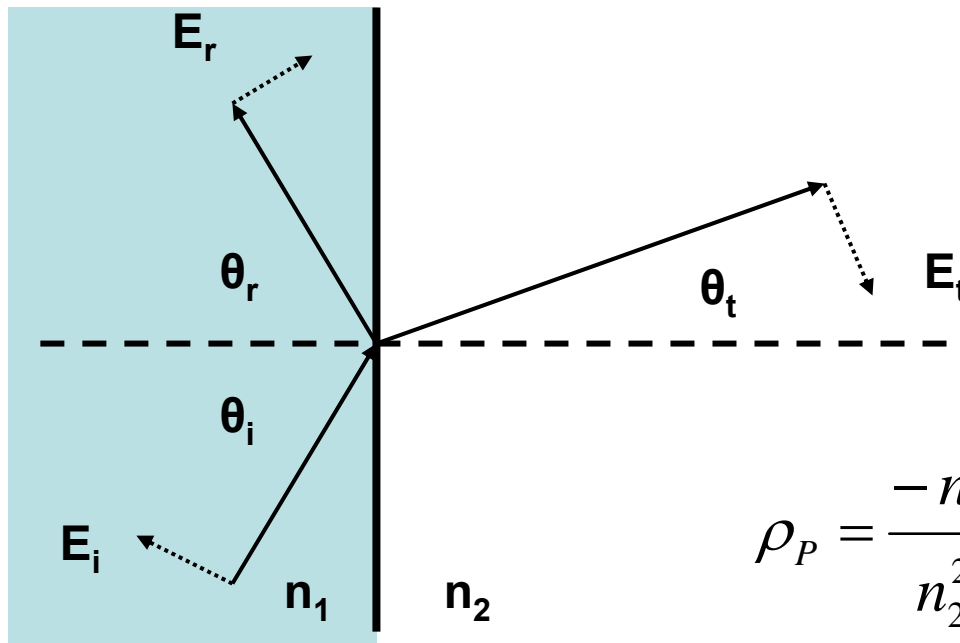


# HUKUM FRESNEL

Bidang datang : bidang tegak lurus terhadap bidang batas dan melalui arah perambatan cahaya.

Vektor medan listrik tegak lurus arah perambatan cahaya

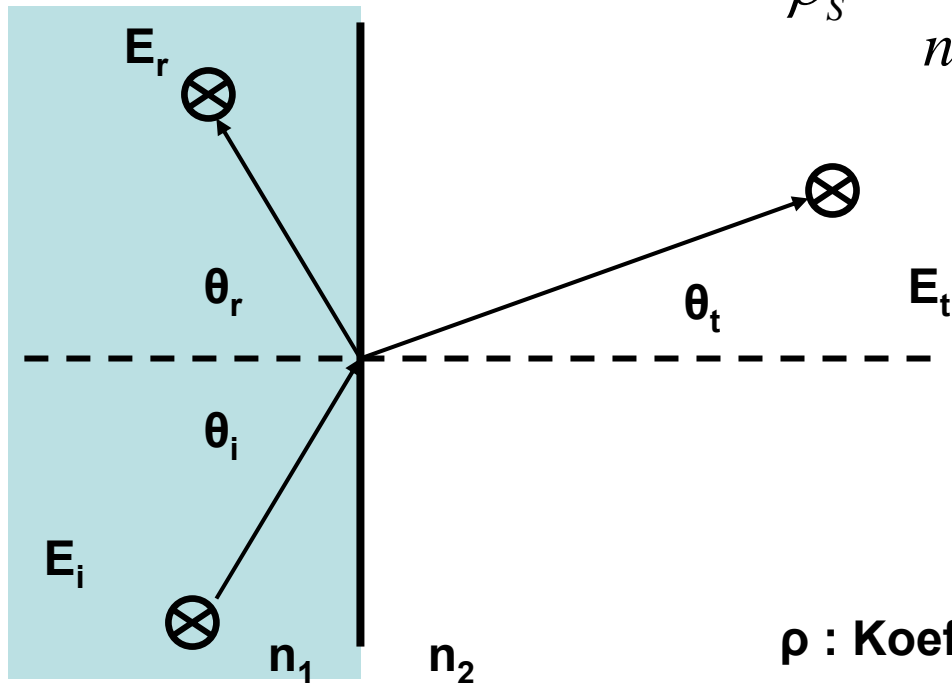
**Polarisasi sejajar bidang batas :**



$$\rho_P = \frac{-n_2^2 \cos \theta_i + n_1 \sqrt{n_2^2 - n_1^2 \sin^2 \theta_i}}{n_2^2 \cos \theta_i + n_1 \sqrt{n_2^2 - n_1^2 \sin^2 \theta_i}}$$



**Polarisasi tegak lurus bidang batas :**



$$\rho_s = \frac{n_1 \cos \theta_i - \sqrt{n_2^2 - n_1^2 \sin^2 \theta_i}}{n_1 \cos \theta_i + \sqrt{n_2^2 - n_1^2 \sin^2 \theta_i}}$$

$\rho$  : Koefisien refleksi

**Reflektansi :**

$$R = |\rho|^2$$

$$\rho_P = 0 \implies R = 0 \implies \tan \theta_B = \frac{n_1}{n_2}$$

**$\theta_B$  : Sudut BREWSTER**

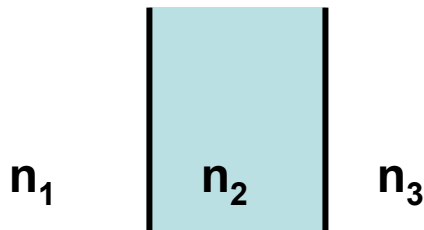
**Sudut Kritis :**

$$\sin \theta_C = \frac{n_2}{n_1}$$

$$\theta_i > \theta_C \implies \sin \theta_i > \sin \theta_C \implies n_1^2 \sin^2 \theta_i > n_2^2 \implies R = |\rho|^2 = 1$$

$$n_2^2 - n_1^2 \sin^2 \theta_i = 0 \implies |\rho_P| = |\rho_S| = 1$$

**Anti refleksi :**



$$R = \frac{[n_1 n_3 - n_2^2]^2}{[n_1 n_3 + n_2^2]^2}$$

$$R = 0 \implies n_2 = \sqrt{n_1 n_3}$$

# Teori Cahaya

- Pendekatan Teori Kuantum
  - Cahaya merupakan serangkaian energi yang terkuantisasi secara diskrit yang disebut **quanta** atau **photons**
  - Energi cahaya bergantung pada frekuensi

$$E = hf$$

h = konstanta Plack =  $6,626 \times 10^{-34}$  [J.s]  
f = frekuensi [Hz]

$$1 \text{ eV} = 1,6 \times 10^{-19} \text{ J}$$

- Dapat menjelaskan fenomena dispersi, emisi, dan absorpsi

Contoh :

Untuk mendapatkan daya  $1\mu\text{W}$  berkas cahaya pada panjang gelombang  $0,85\ \mu\text{m}$ , dibutuhkan berapa photon per detik ?